Leslie Mollner

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Work Experience

Lead UX Designer
Solventum, Oral Care, Dental Solutions
Saint Paul, MN | April 2024 to Present

- Collaborate with design team members to identify user experience improvements for the digital platforms of the Dental Solutions division including patient tracking, treatment planning, and case management in a web environment for Solventum oral care technicians.
- Provide leadership and mentoring to other oral care UX design team members as well as project planning and implementation in cooperation with the team design manager.
- Cooperate daily with fellow team members including software engineers, business analysts, product owners, and QA engineers using agile program management methods and approaches.
- Work together with colleagues in other divisions and groups that are a part of the Solventum Design community through professional initiatives and cooperative design opportunities.

Senior UX Program Coach, UX Program Coach
Prime Digital Academy
Minneapolis, MN | December 2020 to Present

- Work directly with students in, and alums of, the UX Design program in virtual tutoring sessions during weeknights and weekends to provide software support, troubleshoot technical issues, and provide practical, hands-on instructional guidance and support with weekly deliverables and projects.
- Plan and create instructional support tools, resources, tutorials, videos, etc. to help students within a fast-paced, immersive, and intensive learning environment.

Lead UX Designer
3M Design, 3M Healthcare, Oral Care
Saint Paul, MN | May 2022 to March 2024

- Collaborate with design team members to identify user experience improvements for the digital platforms of the Dental Solutions division including patient tracking, treatment planning, and case management in a web app for orthodontists as well as an equivalent web environment for 3M oral care technicians.
- Provide leadership and mentoring to other oral care UX design team members as well as project planning and implementation in cooperation with the team design manager.
- Cooperate daily with fellow team members including software engineers, business analysts, product owners, and QA engineers using agile program management methods and approaches.
- Work together with colleagues in other divisions and groups within 3M Design through professional initiatives and cooperative design opportunities.

UX & Web Specialist
[Gillette Children's Specialty Healthcare](#)
Saint Paul, MN | September 2020 to April 2022

- User experience design, web design, content management, design strategy, UI design, interaction design, information architecture, project management, accessibility evaluation for design, and user research for responsive web-based projects at the Gillette Children's Specialty Healthcare non-profit organization.
- Created a strategy and plan for implementing components and suggested updates from a detailed user experience design audit.
- Worked together with outside vendors to interpret and analyze an exhaustive accessibility audit in order to implement fixes for the identified accessibility issues on the organization's user-facing website.

UX Designer & Researcher
[Halftone Digital](#)
Minneapolis, MN | May 2018 to March 2020

- User experience design, design strategy, UI design, interaction design, information architecture, project management, accessibility evaluation for design, user research, and usability testing for a variety of mobile and responsive web-based projects.
- Worked collaboratively to create a personal productivity web app aimed at bringing together a calendar, a to-do list, and a variety of meeting options and environments.
- Designed two apps in cooperation with a national HVAC industry trade association. An Android-based mobile app was created to assist field technicians who repair and maintain residential and commercial HVAC systems. A Windows-based desktop app was designed for HVAC contractors who oversee a group of field technicians in a larger organization.

Librarian, Various Titles & Roles*
[Macalester College, DeWitt Wallace Library](#)
Saint Paul, MN | Dec 2000 to October 2013
    *Reference, ILL, & Instruction Librarian
    *Web Services Assistant, Reference Librarian
    *Digital & Web Services Librarian
    *Digital & Electronic Resources Librarian

- Assisted with the UI design, planning, information architecture, and content management of the College website collaborating on a team of two people.
- Assisted with the UI design, planning, information architecture, & content management of the library website and associated internal web tools and resources.
- Provided support and instruction to the College community in designing and publishing information on the campus and library website.
- Helped with processing and managing requests for materials from libraries across the world.
- Provided research assistance, taught instruction classes and workshops, and produced web guides to assist students, faculty, staff, and campus visitors with research and learning objectives.

Faculty, Physical Education & Head Coach, Women's Gymnastics

[State University of New York – Cortland](#)

Cortland, NY | August 1997 to July 1998

- Taught full-semester courses to undergraduate physical education majors with a focus on basic skill development and the creation of safe and effective curricular programs for k-12 school gymnastics and swimming.
- Created a safe, inclusive, and effective learning environment for the student-athlete members of the women's gymnastics team.
- Acted as a recruiter for prospective student-athletes for the women's gymnastics team.
- Planned, coordinated, and managed home gymnastics competitions and travel needs for away competitions.

Education

Certificate, User Experience Design
[Prime Digital Academy](#)
Minneapolis, MN

M.A., Library & Information Studies
[Univ. of WI-Madison](#)
Madison, WI

M.A., Kinesiology, Sports Psychology
[Univ. of MN-Twin Cities](#)
Minneapolis, MN

B.A., Liberal Arts, Major: Psychology
[Gustavus Adolphus College](#)
St Peter, MN

Skills & Tools

Accessible Design / Course Development / Heuristic Analysis / HTML & CSS / Information Architecture / Instructional Design / Interaction Design / Journey Mapping / Personas / Project Management / Prototyping / Teaching / UI Design / Usability Testing / User Flows / User Research / UX Design / Wireframing / Workshops

Adobe Illustrator / Adobe Photoshop/ Apple iWork Suite / Atom / Azure / ExpressionEngine / FigJam / Figma / Google Analytics / Google Suite / InVision / Jira / Maze / Microsoft Office Suite / Microsoft Teams / Miro / Mouseflow / Sketch / Slack / Sublime Text / Transmit / Trello / Typeform / Whimsical / WordPress / Zoom

Organizations & Volunteering

[User Experience Professionals Association/UXPA - Minnesota Chapter](#)

[HealthPartners: Patient Council / Behavioral Health Patient Council](#) (2011-2016)

- Provided thoughts, opinions, ideas, and other types of feedback about selected HealthPartners-related and broader healthcare topics in a group setting.

[WordCamp Minneapolis-St Paul: Organizing Team Member / Event Volunteer](#) (2017-2020)

- In 2019 & 2020, coordinated the local WordCamp website in Mpls-St Paul. Created site content, organized visual and written assets, and maintained areas of the site.
- In 2017-2020, I assisted with registration, recorded sessions via audio and video, determined food and beverage needs, helped with the afterparty, and answered attendee questions.